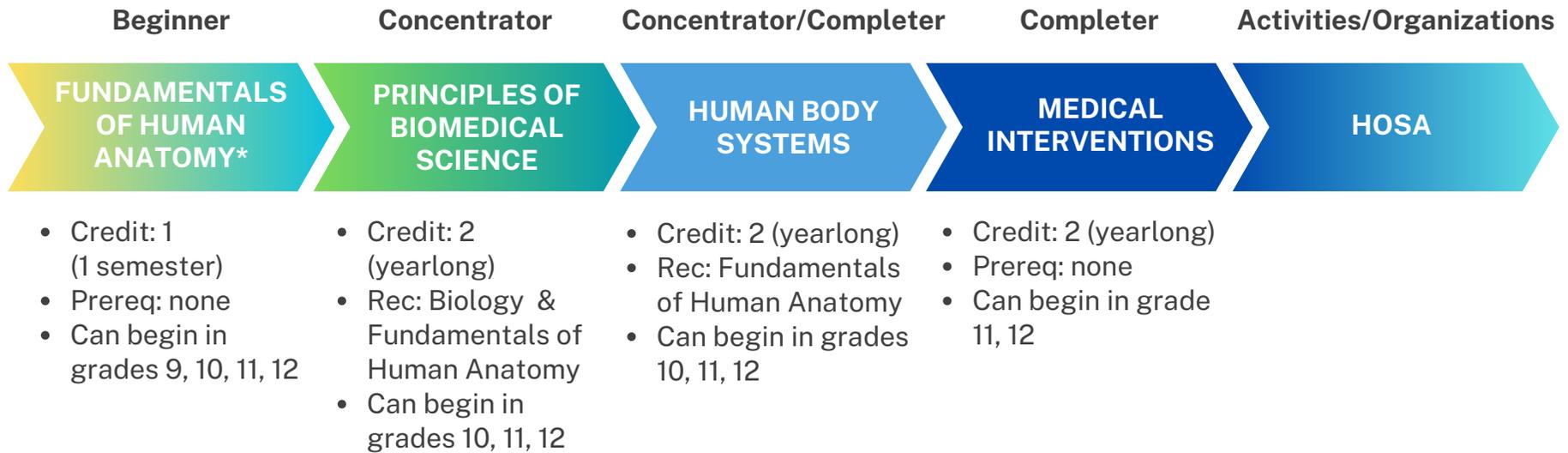




BIOMEDICAL SCIENCE

Health, Human, and Professional Services Pathway

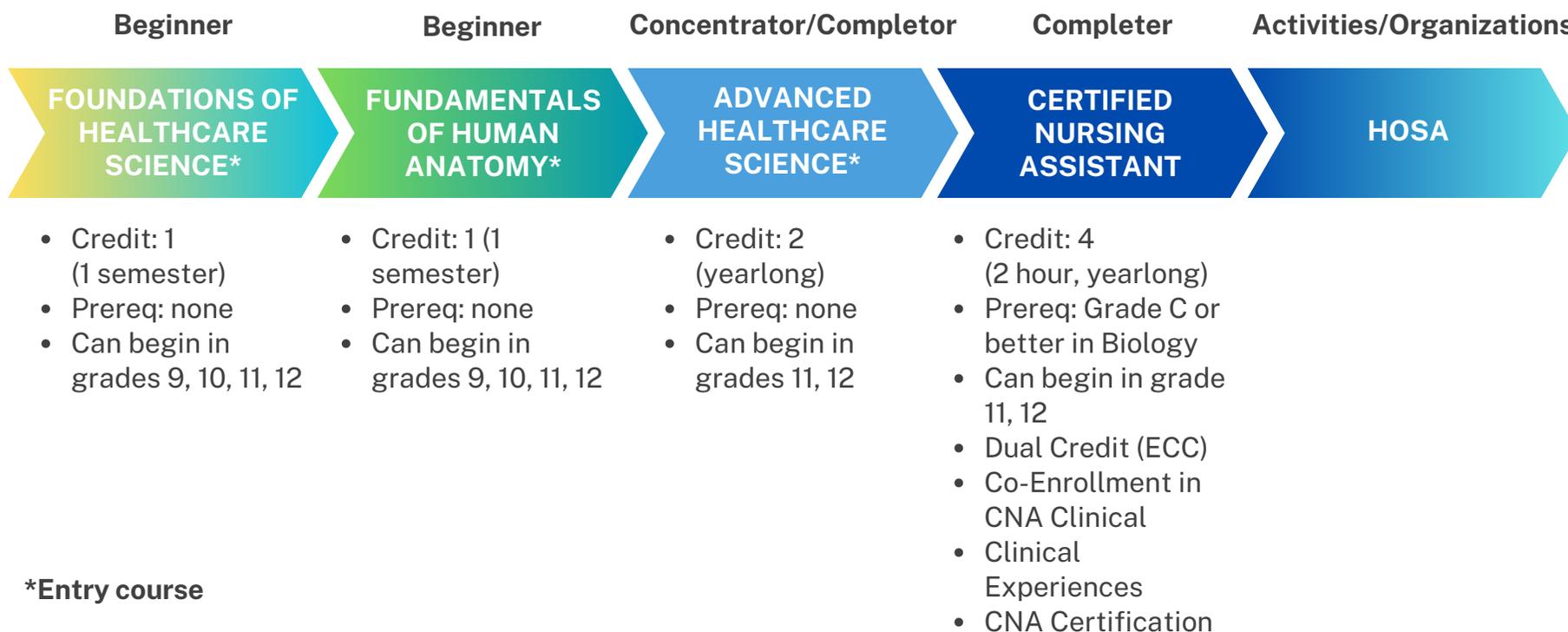


*Entry course



CERTIFIED NURSING ASSISTANT

Health, Human, and Professional Services Pathway



*Entry course



HEALTHCARE SCIENCE

Health, Human, and Professional Services Pathway

Beginner

FOUNDATIONS OF HEALTHCARE SCIENCE*

- Credit: 1 (1 semester)
- Prereq: none
- Can begin in grades 9, 10, 11, 12

Concentrator

FUNDAMENTALS OF HUMAN ANATOMY*

- Credit: 1 (1 semester)
- Prereq: none
- Can begin in grades 9, 10, 11, 12

Completer

ADVANCED HEALTHCARE SCIENCE*

- Credit: 2 (yearlong)
- Prereq: none
- Can begin in grades 11, 12

Activities/Organizations

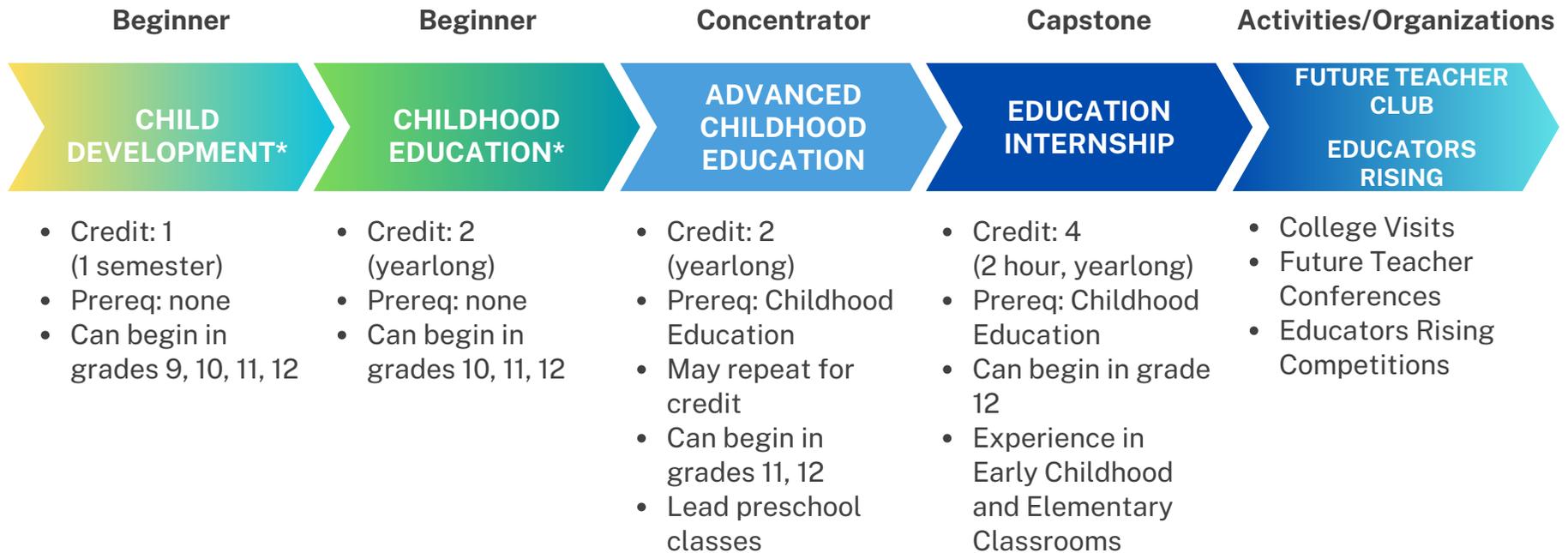
HOSA

*Entry course



EARLY CHILDHOOD EDUCATION

Health, Human, and Professional Services Pathway



*Entry course



LAW

Health, Human, and Professional Services Pathway



- Credit: 1 (1 semester)
- Prereq: none
- Can begin in grades 9, 10, 11, 12



- Credit: 2 (yearlong)
- Prereq: Intro to Law 1 (C or better)
- Can begin in grades 9,10, 11, 12

Activities/Organizations

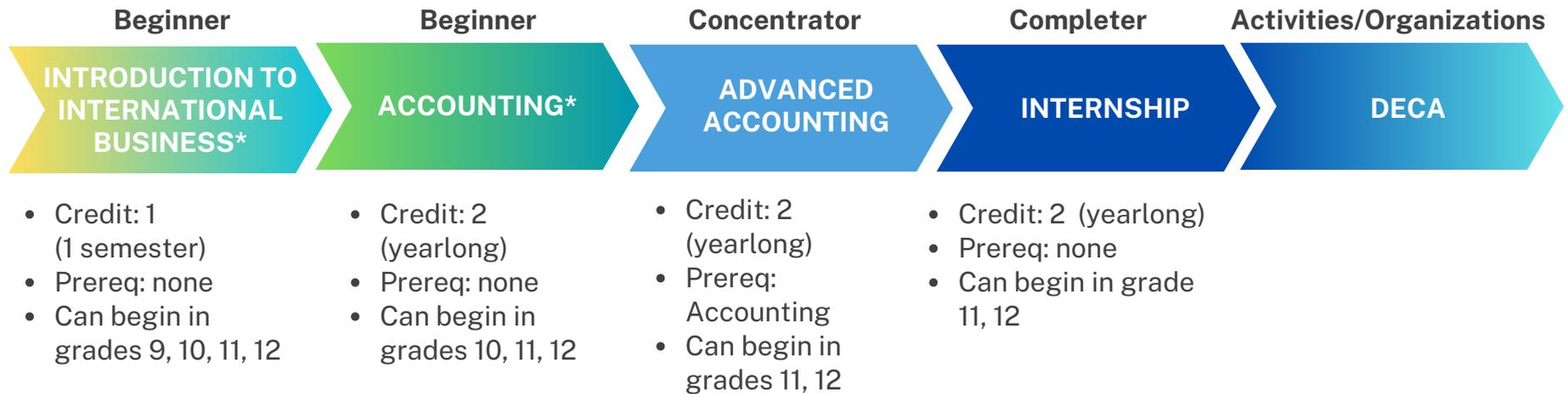


*Entry course



ACCOUNTING

Finance, Business, Information Technology, and Hospitality



*Entry course



BUSINESS MANAGEMENT AND ADMINISTRATION

Finance, Business, Information Technology, and Hospitality

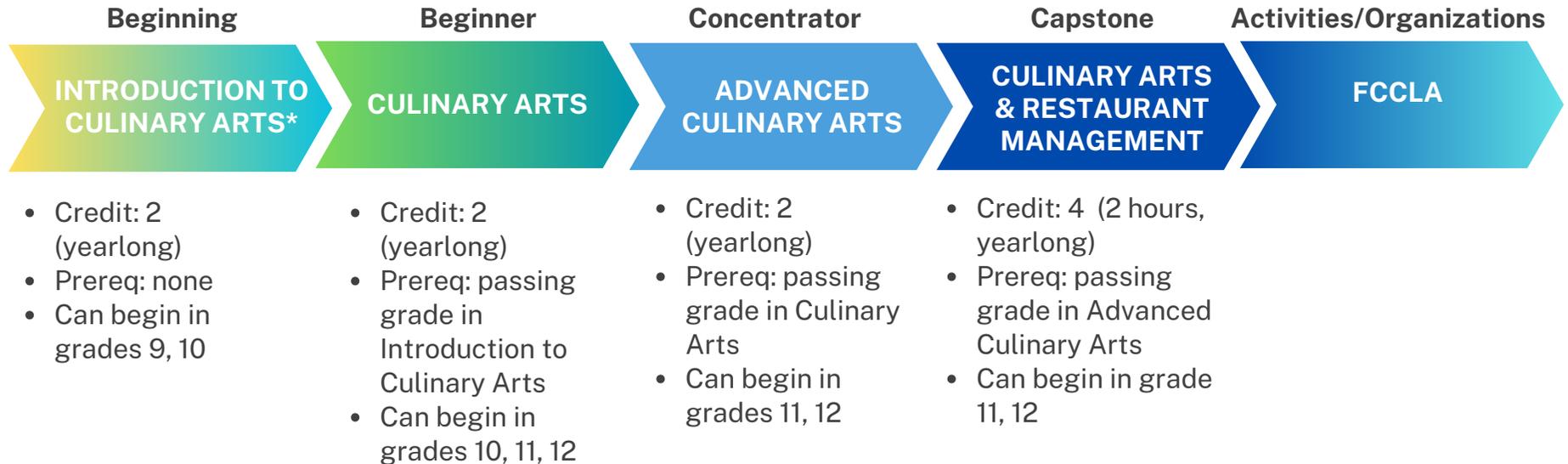


*Entry course



CULINARY ARTS/HOSPITALITY

Finance, Business, Information Technology, and Hospitality



*Entry course



COMPUTER SCIENCE

GAME DESIGN

Finance, Business, Information Technology, and Hospitality

Beginner

COMPUTER GAME DESIGN 1*

- Credit: 2 (yearlong)
- Prereq: none
- Can begin in grades 9, 10, 11, 12

*Entry course

Concentrator

COMPUTER GAME DESIGN 2

- Credit: 2 (yearlong)
- Prereq: Computer Game Design 1
- Can begin in grades 10, 11, 11
- *offered beginning 2024-2025*

Completer

AP COMPUTER SCIENCE A

- Credit: 2 (yearlong)
- Prereq: Algebra 1
- Can begin in grades 9, 10, 11, 12
- College level course: recommended strong math aptitude

Activities/Organizations

Course implementation plan

2024-2025

COMPUTER GAME DESIGN 1

2025-2026

COMPUTER GAME DESIGN 2

2026-2027

AP COMPUTER SCIENCE-A



COMPUTER SCIENCE

PROGRAMMING

Finance, Business, Information Technology, and Hospitality

Beginner

COMPUTER PROGRAMMING 1*

- Credit: 1 (1 semester)
- Prereq: none
- Can begin in grades 9, 10, 11, 12

Concentrator

COMPUTER PROGRAMMING 2

- Credit: 1 (1 semester)
- Prereq: Computer Programming 1
- Can begin in grades 10, 11, 12

Completer

AP COMPUTER SCIENCE A

- Credit: 2 (yearlong)
- Prereq: Algebra 1
- Can begin in grades 9, 10, 11, 12
- College level course:
recommended strong math aptitude

Activities/Organizations

*Entry course



COURSE SUNSET PLAN

Finance, Business, Information Technology, and Hospitality

Computer Applications

2023-2024



- Not offered

2024-2025



- Last year offered

AP CS Principles

2023-2024



- Last year offered

2024-2025

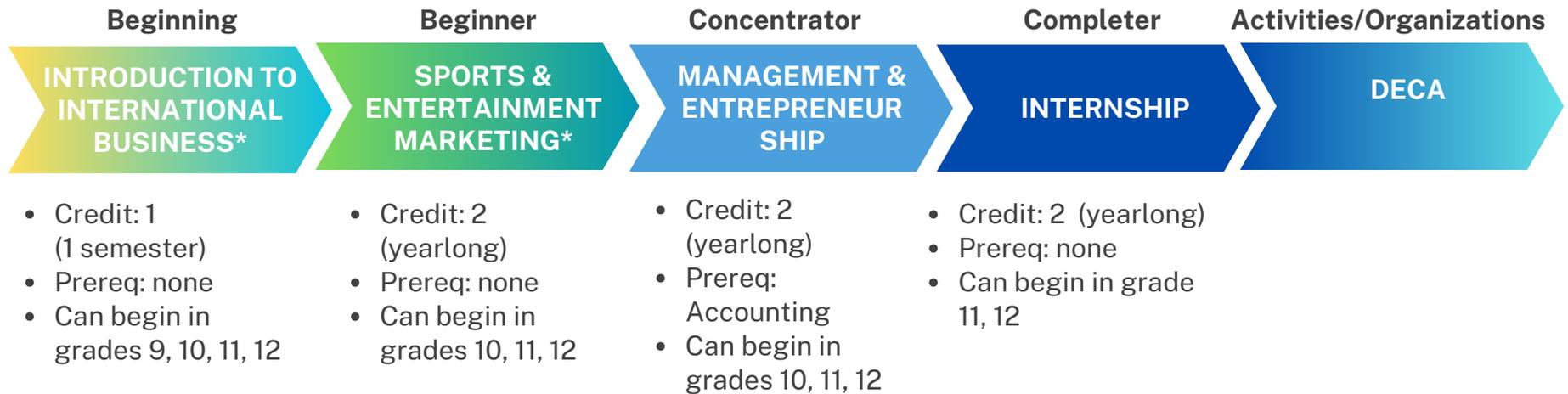


Will continue to be offered



MARKETING

Finance, Business, Information Technology, and Hospitality



*Entry course



COURSE SUNSET PLAN

Arts and Communication WEB PAGE AND MULTIMEDIA DESIGN

Multimedia Design

2023-2024



- Last year offered

2024-2025



- Last year offered

Web and Media Design

2023-2024



- Last year offered

2024-2025



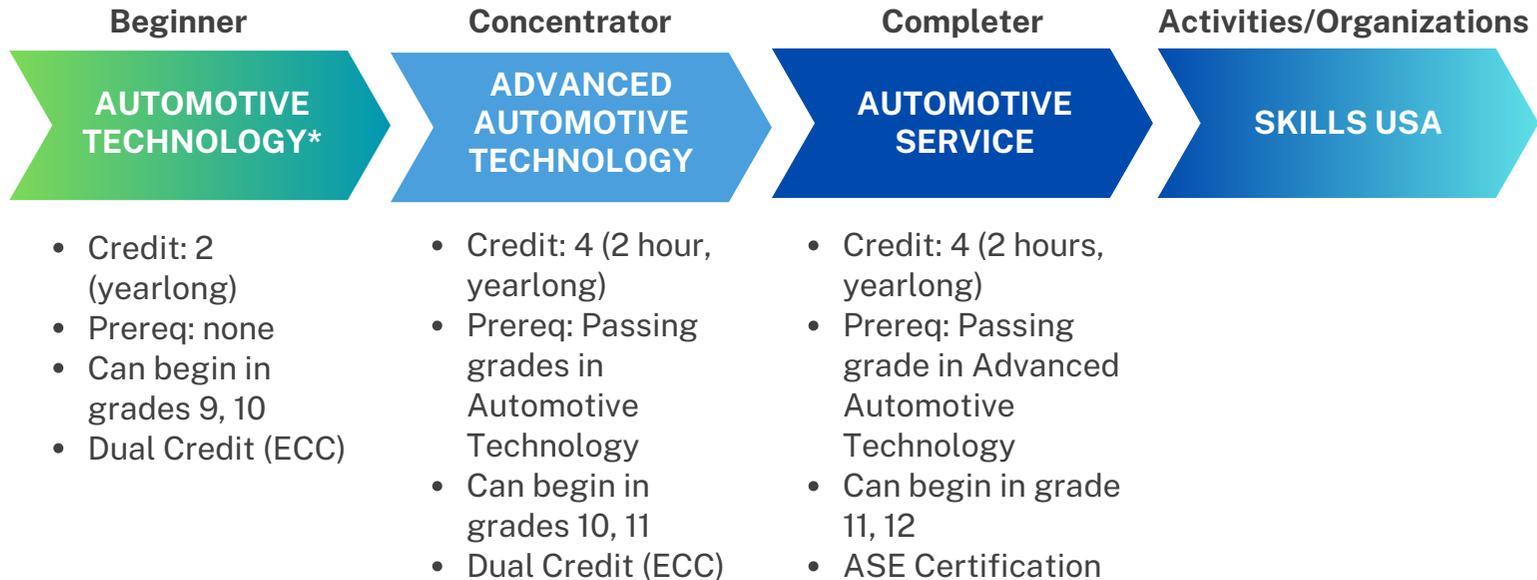
- Last year offered

*Entry course



AUTOMOTIVE TECHNOLOGY

Manufacturing, Engineering, Technology, and Trades

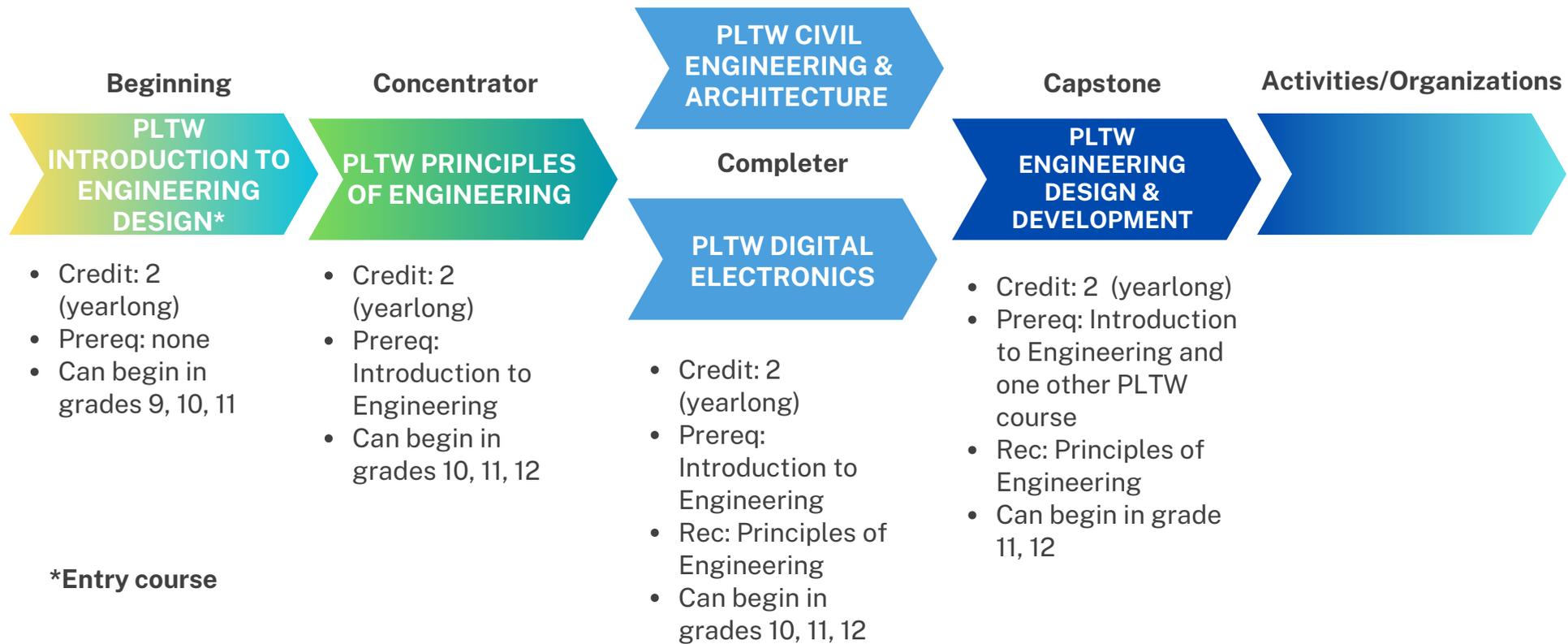


*Entry course



ENGINEERING

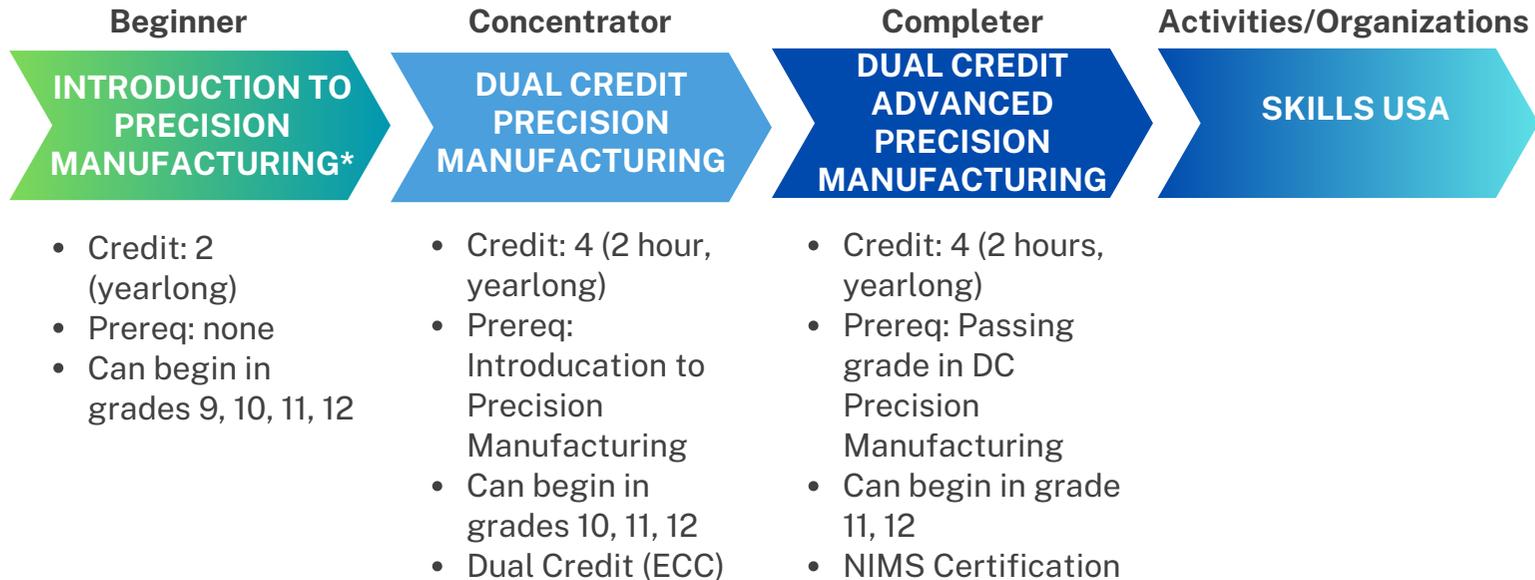
Manufacturing, Engineering, Technology, and Trades





PRECISION MANUFACTURING

Manufacturing, Engineering, Technology, and Trades

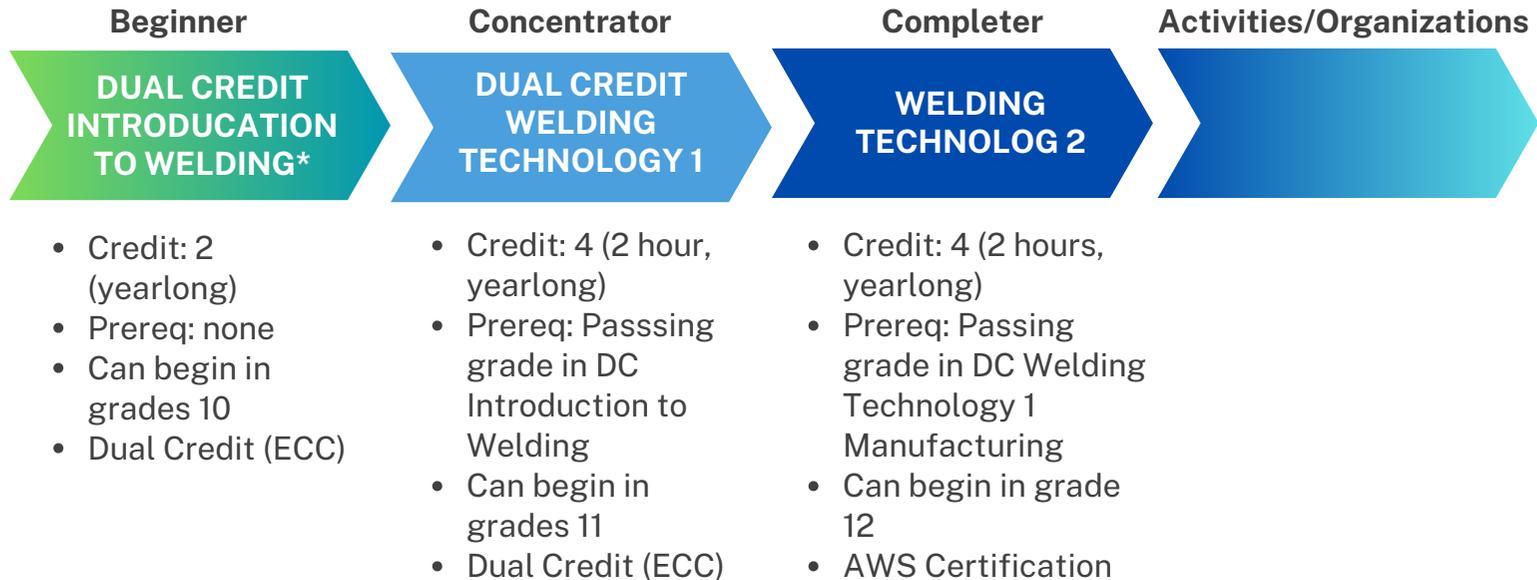


*Entry course



WELDING

Manufacturing, Engineering, Technology, and Trades



*Entry course